# Elementals

# Characters designs

Type of races:

Let us have 4 initial races

* Earth looking like - Human
* Better humanoids - Elf
* Monster looking or Beast looking – Wolfs, Cats, Monkeys
* … Some out of this world X race – Voidlings, Rocky or Elemental looking

Every race will have unique starting point. Humans and Elf race living in peace. The race X comes from space and takes the Beasts on their side to take over the planet. They can create their own monsters too.

How do races look like:

Human race:

* Typical human race
* Bit fatty
* Muscular - males

Elf race:

* Smaller than human race
* Beautified
* Pointy ears - ofc

Monster-Beas race:

* Bigger than elf race
* Muscular – chemistry
* Furry
* Common type of animals
* Beastified

X race:

* Rock type of shape
* Voidling V shape
* …

What does races have as advantage:

I think that 2 things are enough as staring bonuses

Human race:

* Gold digging
* Negotiation
* Experience bonus

Elf

* Charming – Better prices in shops
* Closer to nature – resistance to elemental damage
* Party bonuses when more than 1

Monsters Beast

* More armor
* Resistance to crowd control ( reduction )
* Bonus versus injured enemies – smelling blood

X race

* Movement speed
* …
* …

What